

Global Software Engineering: Industry and Research

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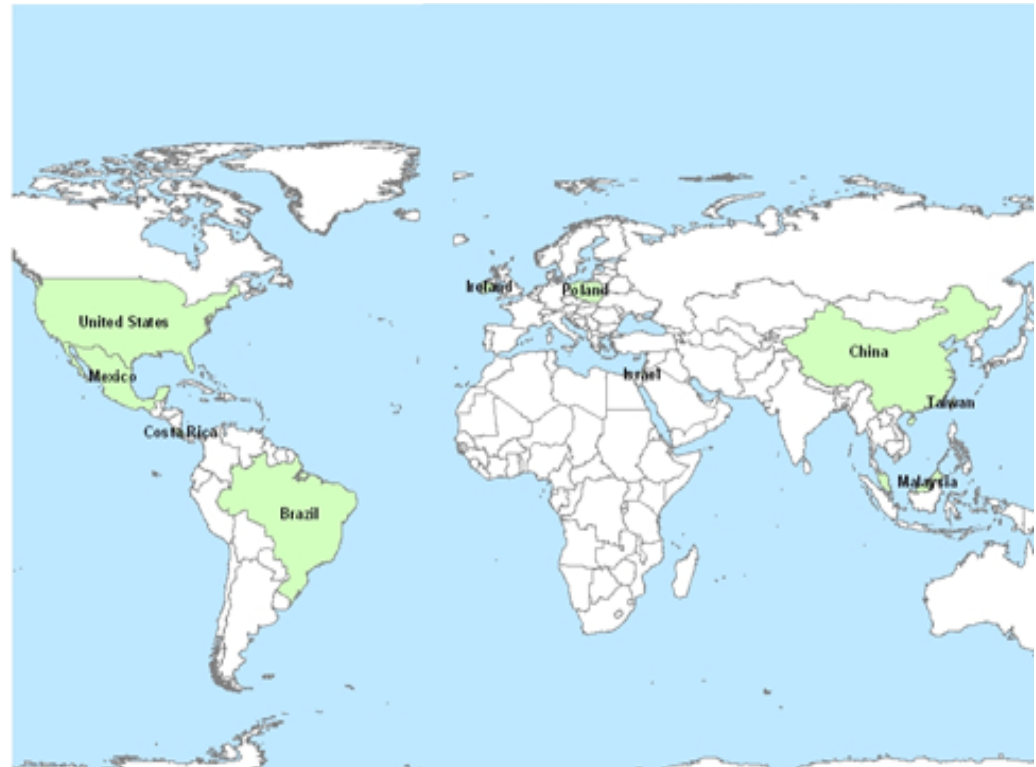
Outline and Goals

- Reflections on a Decade of Work on Awareness and Trust in Global Software Engineering
- Introducing the 11th IEEE International Conference on Global Software Engineering (ICGSE 2016), August 2-5, 2016 – in this room!

Reflections

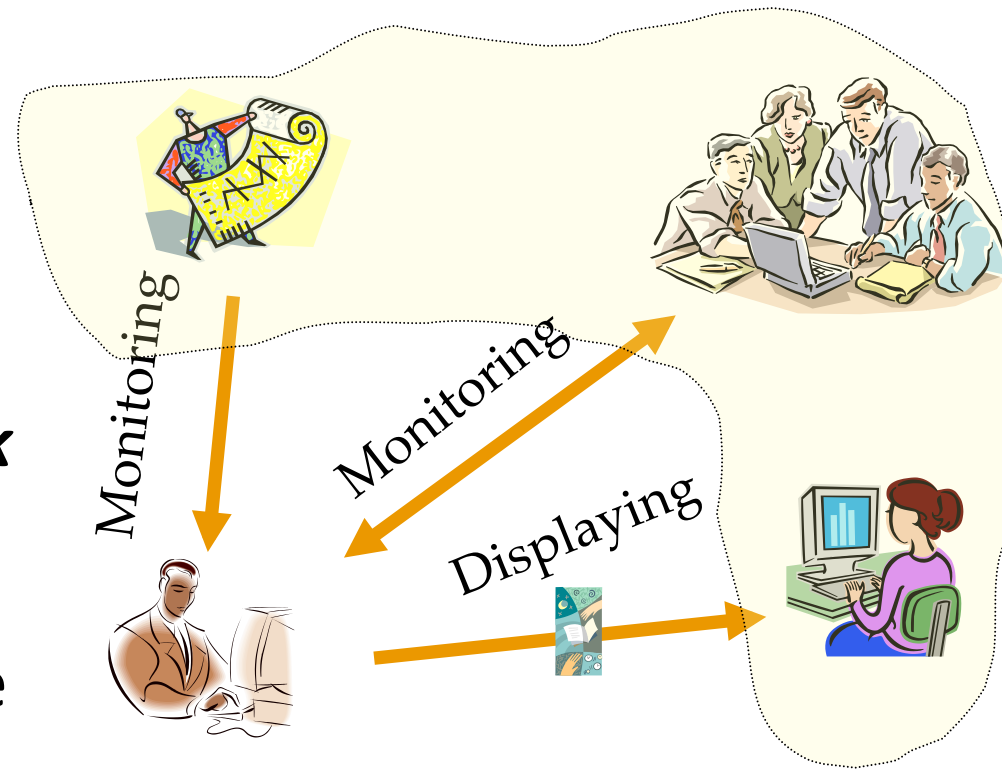
Challenge: Working in a Globally Distributed World

- Isolation prevents knowing what others are doing
- Lack of awareness also prevents knowing why they are doing or not doing something
- Distance prevents familiarity – both professional and personal



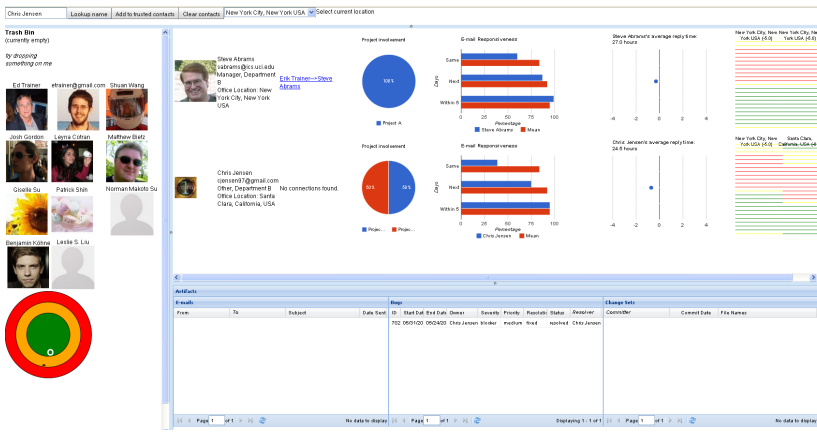
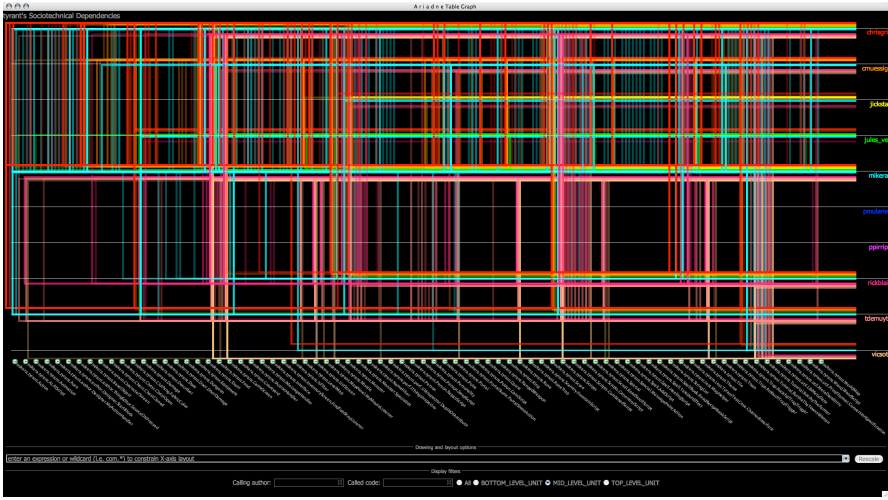
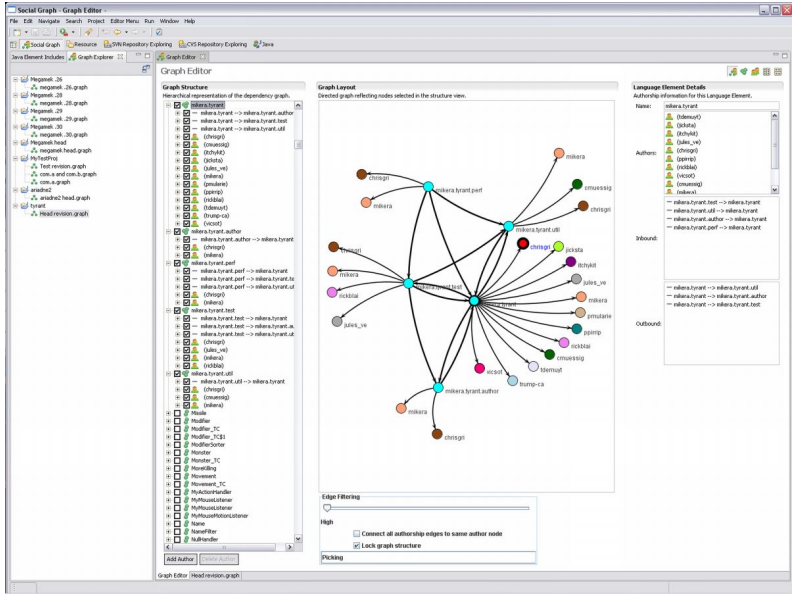
Approach: Enhancing Awareness – Second Nature or Work or both?

- How do people know **to whom** they should display actions and **whose** actions should they monitor?
- The ***awareness network*** is the set of actors whose actions need to be monitored and those to whom one needs to make one's own actions visible.



de Souza, C.R.B., Redmiles, D.F. *The Awareness Network, To Whom Should I Display My Actions? And, Whose Actions Should I Monitor?*, IEEE Transactions on Software Engineering, V. 37, N. 3, May/June 2011, pp. 325-340.

One Solution: Software Tool Support









Al-Ani, B., Redmiles, D. Trust in Distributed Teams: Support through Continuous Coordination, IEEE Software, V. 26, N. 6 November / December 2009, pp. 35-40.
 Redmiles, D., van der Hoek, A., Al-Ani, B., Hildenbrand, T., Quirk, S., Sarma, A., Silva Filho, R., de Souza, C., Trainer, E. Continuous Coordination: A New Paradigm to Support Globally Distributed Software Development Projects, Wirtschaftsinformatik, V. 49, 2007, pp. S28-S38.

The Power of Affect or ...

... The Personal Dimension

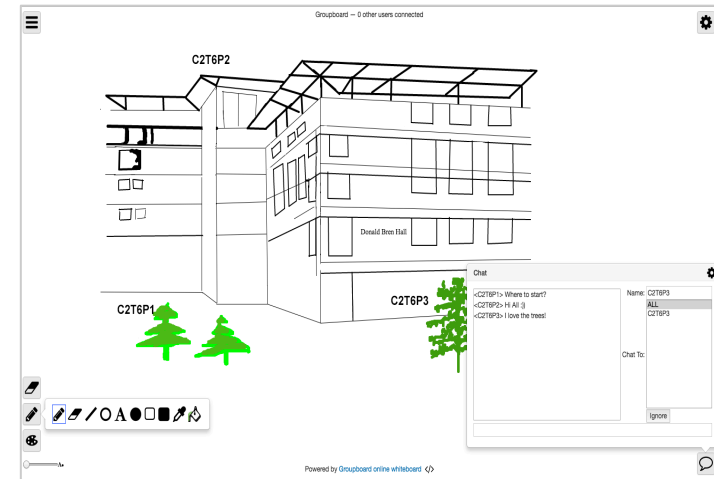
- Working together is like a hunt. Cooperation yields a larger prize.
- But what encourages cooperation?
- In previous studies of distributed teams in 5 industry settings, trust was greater when informal sharing or activities occurred.
- We were able to model the spread of cooperation and the parallel between “cheap talk” and cooperation in the Lucene and CHROMIUM OS projects.

S _i h	 COOPERATE DEFECT	
 COOPERATE		
DEFECT		

Wang, Y., Redmiles, D. *Cheap Talk, Cooperation, and Trust in Global Software Engineering: An Evolutionary Game Theory Model with Empirical Support*, Empirical Software Engineering, 2015, pp. 1-35.

Going a Step Further: Drawing at Work

- What if you could express yourself anonymously and abstractly to the group? Would you feel more positive and be more cohesive and trusting in the team?
- Teams of 3 drew together using Groupboard; Half performed directed drawing (Bren Hall); half were allowed open-ended.
- Drawing improved team cohesion and positive emotions with freeform drawing having the strongest effects.



Zhao, M., Wang, Y., Redmiles, D. Strengthening Collaborative Groups Through Art-Mediated Self-Expression, The IEEE Symposium on Visual Languages and Human Centric Computing (VL/HCC 2015, Atlanta, Georgia), October 2015, pp. 177–181.

Reflections

- Enhancing the technical by
- Maintaining and enhancing the personal

Introducing the 2016 IEEE ICGSE Conference (icgse.org)



Connecting
Industry and Academia





11th IEEE International Conference on Global Software Engineering
August 2-5, 2016



Orange County, California, USA

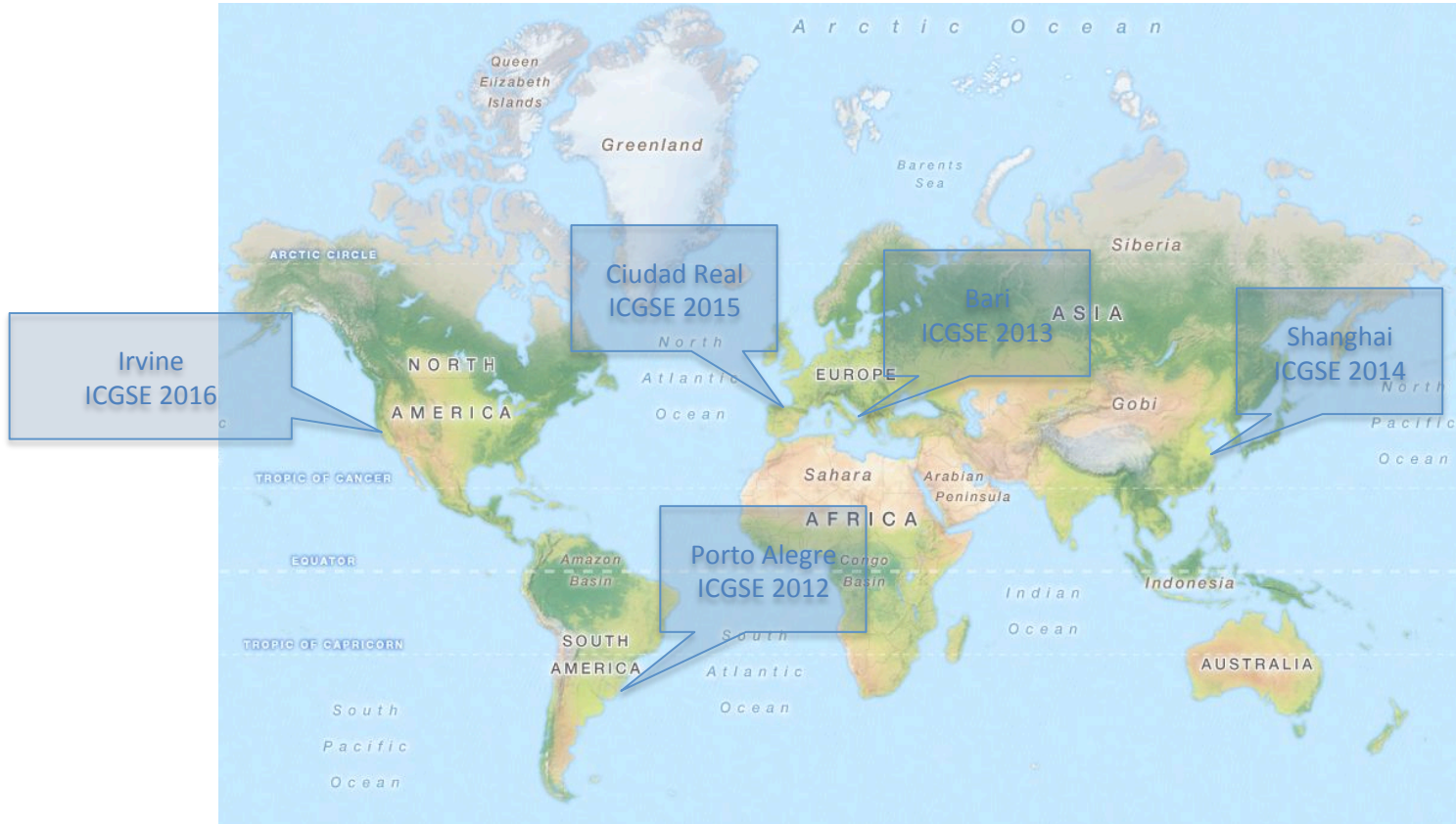
- The 11th IEEE International Conference on Global Software Engineering (ICGSE 2016), August 2-5 – happens right here!
- Professional Society Sponsor – IEEE Computer Society
- Additional Sponsors
 - Siemens, India; Microsoft, USA; the Institute for Software Research , USA; and the Donald Bren School of Information and Computer Sciences, USA
- Description
 - *ICGSE brings together software engineering researchers and practitioners who are engaged with the challenges of globally distributed teams, customers, and organizations.*
- Earlybird registration by June 30!
- Registration includes tutorials and workshops!
- Web – icgse.org



11th IEEE International Conference on Global Software Engineering
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- ICSE's recent history!





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KEYNOTES



Customer Led Innovation, Priya
Vijayarajendran, Head of Innovation
Center Silicon Valley, SAP, USA



To Bot or Not: How Bots can Support
Collaboration in Software Development,
Margaret-Anne Storey, Professor of
Computer Science, University of
Victoria, Canada



The ABCs of Software Engineering:
Affect, Biometrics, and Cognition,
Andrew Begel, Senior Researcher,
Microsoft Research, USA



- Tutorials

1. Scaling Agile to Large Globally Distributed Organizations, Casper Lassenius and Maria Paasivaara, Aalto University School of Science, Department of Computer Science and Engineering, Helsinki, Finland
2. What did you say? Mindful (intercultural) communication for successful projects, Frederick Zarndt, Global Connexions, Coronado, CA USA
3. Issues, Challenges, and Opportunities in Open Source Software Development for Global Software Development, Walt Scacchi, Institute for Software Research, University of California, Irvine, CA USA
4. Distributed Development – Lessons from Industry, Christof Ebert, Vector Consulting Services, Stuttgart, Germany.

No additional registration fee!



- Workshops
 - PARIS: Methods and Tools for Project/Architecture/Risk Management in Globally Distributed Software Development Projects
 - GSE-Ed'16: Inaugural Workshop on Global Software Engineering Education

No additional registration fee!



- Themes
 - People, Teams, and Organizations
 - Collaboration and Crowdsourcing
 - Process Improvement and Agility
 - Architecture and System Development
 - Models, Definitions, Frameworks, and Taxonomies



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Orange County, California, USA

- Accepted Authors' Institutions – Industry
 - SINTEF, Norway
 - Accenture Technology Labs, India
 - Siemens Healthcare Pvt. Ltd., India
 - Siemens Technology and Services Private Limited, India
 - Siemens Schweiz AG, Switzerland
 - Newnerdy Enterprise Group Limited, New Zealand
 - Vector Consulting Services, Germany
- Accepted Authors' Institutions – Academia
 - University of Southern Denmark, Denmark
 - IT University of Copenhagen, Denmark
 - Blekinge Institute of Technology, Sweden
 - Aalto University, Finland
 - Pontifícia Universidade Católica do Rio Grande do Sul (PUCRS), Porto Alegre, Brazil
 - Federal University of Rio de Janeiro, Brazil
 - UFPE Recife, Brazil
 - Universidad Autónoma de Baja California, México
 - University of Bari, Bari, Italy
 - The Irish Software Engineering Research Centre, University of Limerick, Ireland
 - Oregon State University, USA
 - University of Tulsa, USA
 - Carnegie Mellon University, USA

Early bird registration by June 30



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Still opportunities for sponsorship!

Thank you and see you in August!