



# 28<sup>th</sup> International Conference on Software Engineering

20-28 May 2006

<http://www.icse-conferences.org/2006/>



## Call for Proposals: Tutorials

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The ICSE tutorial program provides conference participants with the opportunity to gain new insights, knowledge, and skills in a broad range of areas of software engineering. Participants at the tutorials include software practitioners, managers, teachers, researchers, and students seeking to gain a better understanding of software engineering.

**Scope.** We are soliciting proposals for full-day (6-hour) or half-day (3-hour) tutorials. The tutorial contents can be selected from a wide range of topics, from practical techniques, guidelines, standards, and surveys, to theoretical issues. We encourage tutorials that reflect the conference themes and provide clear utility to conference participants. The topics are not limited to past ICSE tutorial offerings.

Proposals of tutorials conducted in Chinese are also welcome. Please contact the tutorials chair for details.

Tutorials are intended to provide independent instruction on a topic of relevance to software engineers. Therefore no commercial or sales-oriented presentations will be accepted. Potential presenters should keep in mind that there may be quite a varied audience, including novice graduate students, seasoned practitioners, and specialised researchers. They should be prepared to cope with this diversity unless they make clear that the tutorial is oriented to a particular subgroup. Also bear in mind that not everyone will have English as their first language. Thus, presenters should provide comprehensive notes written in clear, standard English. Idioms, irony, slang and culture-specific references should be avoided as far as possible.

**Review and Evaluation Criteria.** The tutorials committee will review each proposal and will select quality proposals that fit the evaluation criteria.

Each tutorial proposal will be evaluated on its anticipated benefit for prospective participants and its fit within the tutorial program as a whole. Factors to be considered also include: relevance, timeliness, importance, and audience appeal; suitability for presentation in a half- or full-day tutorial format; effectiveness of teaching methods; and past experience and qualifications of the instructors.

**Submission Structure.** Your tutorial proposal must conform to the ICSE 2006 Format and Submission Guidelines and should not exceed ten pages. Additionally, the structure of the proposal must conform to the template available on the website and summarized below. Together with the proposal, three sample slides from the intended tutorial presentation must be submitted. The proposal as well as the sample slides must be submitted in PDF, with all fonts included. Proposals not conforming to these instructions will not be considered.

**Proposal Template.** The proposal must include: title of tutorial; name, affiliation, e-mail of the main author of the proposal; abstract (100-200 words); a list of presenters, with bios; duration (half day or full day); the overall goal with concrete objectives; intended audience and level (basic or advanced); required prerequisites; teaching method(s) to be used; summary of contents (two pages in ICSE conference proceedings format); a structured overview organized into numbered sections and sub-sections (a few sentences or bullets per each); references to papers, books, etc. that your tutorial builds on. Please visit the website for a complete description of the proposal structure.

### Important Dates

Tutorial Proposals Due	6 October 2005
Notification of Acceptance	20 November 2005
Camera-ready Copy Due	1 January 2006

**Acceptance.** Each accepted tutorial will have two pages for a summary in the conference proceedings. This summary must conform to the ICSE 2006 Format and Submission Guidelines.

Tutorial presenters will have to sign a contract with the ICSE organizing committee, regulating her/his duties and the rules of reimbursement (reimbursement policies are to be announced).

### Contact

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