

David Garlan

End-User Architecting

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In a nutshell...

Many domains require end users to compose functionality to automate tasks, procedures, analyses, etc.

This activity is similar to architecting:

- ▶ Requires component composition
- ▶ ... within domain-specific styles of construction
- ▶ ... supporting quality attributes such as performance, security, ...

The concepts of **software architecture can be applied to **end-user composition** to provide**

- ▶ Abstractions tailored to the user's domain
- ▶ Analyses that provide feedback and guidance
- ▶ Execution support

Success requires a clear understanding of the **socio-technical ecosystem**

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Background

End-User Developers:

- ▶ People who create and execute programs in support of their professional goals, **but not as their primary job function**
- ▶ Examples: business analysts, neuroscientists, physicists, intelligence analysts, ...

Assembly of computations by end users:

- ▶ One of the main activities of such end users is to **compose heterogeneous computational entities.**
- ▶ Today this requires programming expertise
 - › These users spend about 40% of their time doing programming activities. *[Howison J., 2011]*

Some End-User Composition Domains

Neuroscience: Process brain-imaging data, apply statistical analysis, and generate reports.

Dynamic network analysis: Process unstructured data about an organization/society/community to generate a social-network, and then create reports about communication patterns, key entities, and future trends.

e-Science: Perform scientific experiments using large distributed datasets, including physics, astronomy, chemistry, etc.

Bioinformatics: Perform interactive large-scale genome analysis by combining data from independent queries.

Business Process Management: Compose, analyze, reengineer and execute business processes.

Smart buildings and homes: Monitor, analyze & control building automation, including energy & security.

Personal medicine: Configure the way personal medical information is processed and analyzed.

Digital Audio: Compose virtual audio components to synthesize music.

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The Problem

Creating compositions today is difficult for end users:

- ▶ **Complexity from low-level detail**
 - › For example, parameters, file systems, execution paths, operating systems, data formats, etc.
- ▶ **Conceptual mismatch**
 - › For example, “Remove Image Noise” as opposed to invoking the specific program(s) to perform this function.
- ▶ **Lack of support for error detection and resolution**
 - › For example, it is hard to know if a composition will work in advance of executing it, or to determine quality attributes such as performance, security and privacy.
- ▶ **Lack of support for reuse**
 - › Compositions cannot be easily shared or tailored to new situations.

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Example 1: Brain Imaging

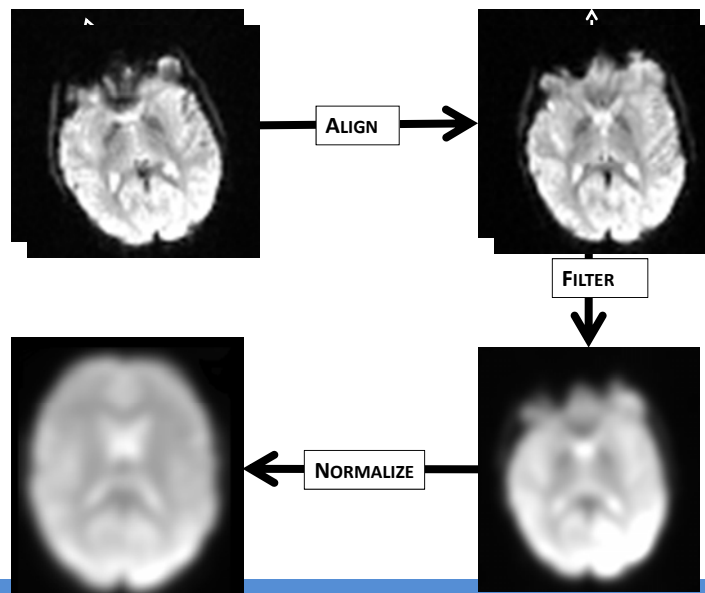
The field of brain imaging is an important emerging area, leading to scientific breakthroughs

- ▶ **There exist large repositories of brain imaging data**
 - › For example, the Brain Imaging Network (Portugal)
- ▶ **There also exist dozens (if not hundreds) of brain image processing tools**
 - › Image recognition, image alignment, filtering, volumetric analytics, mapping, ...
- ▶ **Innovative research in this domain requires that scientists compose these tools and apply them to large data sets**
 - › There exist large consortiums of scientists working on these problems, who share data, tools, and findings

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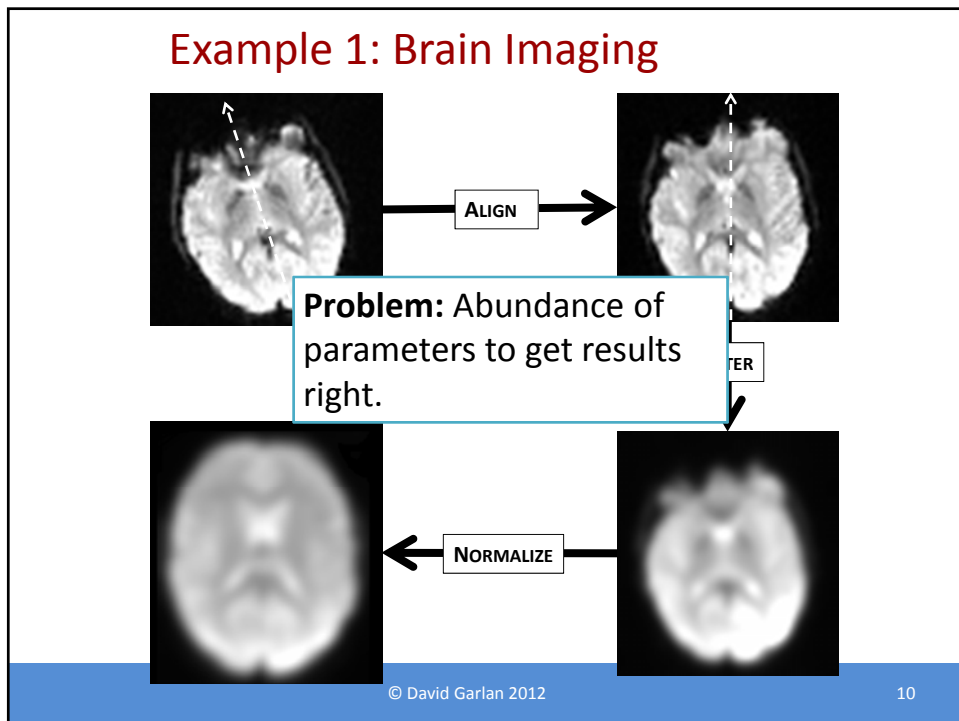
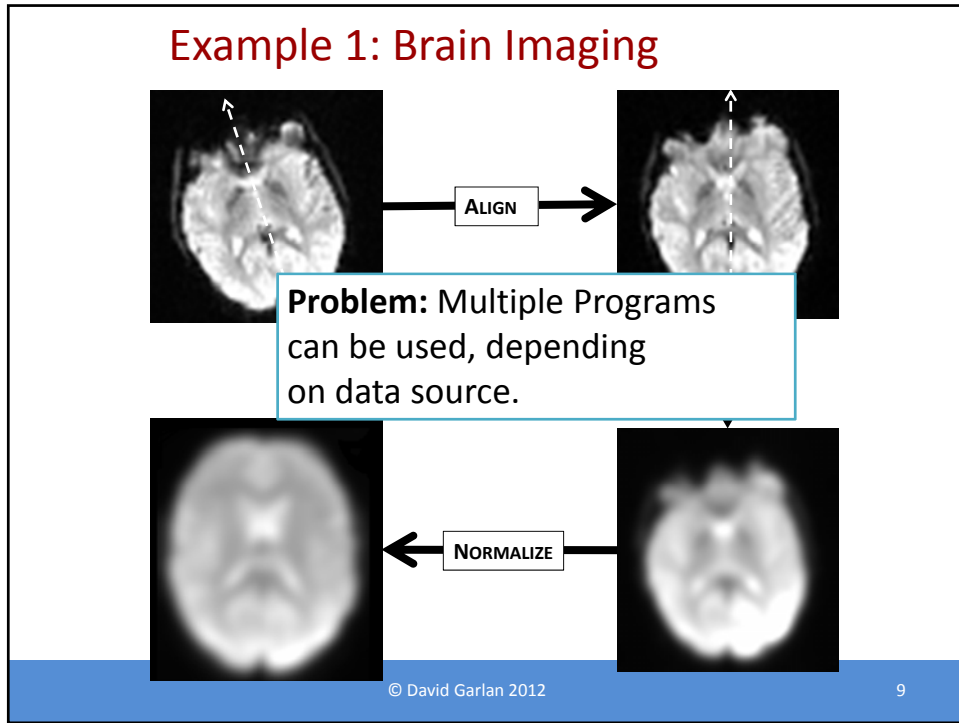
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Example 1: Brain Imaging



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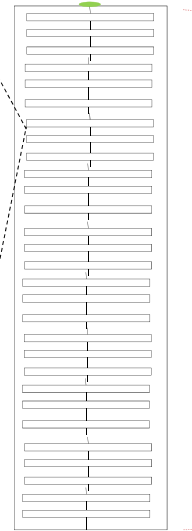
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Example 1: Brain Imaging

```
/usr/local/fsl/bin/flirt  
-ref standard  
-in example_func  
-out example_func2standard  
-omat example_func2standard.mat  
-cost corratio -dof 12  
-searchrx -90 90  
-searchry -90 90  
-searchrz -90 90  
-interp trilinear
```

- Program (a large number of binaries that perform one or more functions)
- Parameters (number of parameters typically ranges from 5 to 25)



A large script file that contains program calls

Example 2: Socio-Cultural Analysis (SCA)

Understand, analyze, and predict relationships in complex social systems

- ▶ Human “terrain” in military engagement
- ▶ Criminal activities in a metropolitan area
- ▶ Business intelligence
- ▶ Communication of policy changes in cities

Incorporates many theories, tools, approaches

- ▶ Text/data mining, natural language understanding
- ▶ Network analysis theory, statistics, decision support
- ▶ Simulation, game-theory

Haiti Earthquake 2010

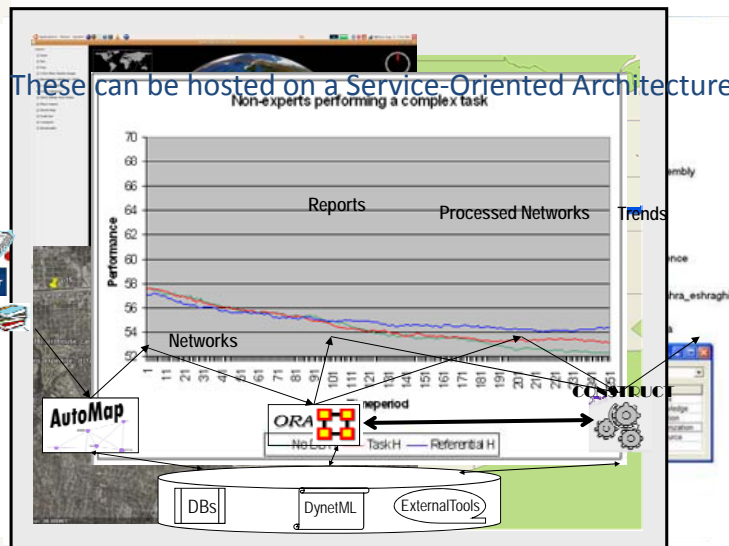
Analysis of humanitarian relief effort after Haiti earthquake

- ▶ Process public domain news sources
 - › Filter out headers, remove noise, normalize concepts
- ▶ Build and analyze a multi-mode network
 - › People, organizations, places, relationships, times
- ▶ Answer questions
 - › What organizations were involved and in what way?
 - › When did emphasis shift from rescue to finding fresh water?
 - › How did local government, NGO, and foreign government relationships affect distribution of relief?

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Using SCA Tools

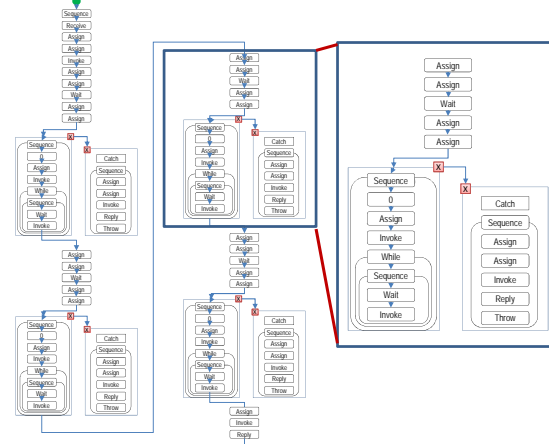


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Typical Service-Oriented Composition

- Workflow containing 4 logical processing steps
 - Represented as a BPEL* orchestration
 - Executed on a SOA platform
- Authors must understand:
 - SOA invocation protocols
 - Parameter assignment mechanisms
 - Error handling
 - Time-out constraints



*BPEL = Business Process Execution Language

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Example 3: Intelligence Analysis

Ozone Widget Framework (OWF) is an emerging integration framework

- › Enables rapid assembly of **widgets**.
- › Widgets are single-purpose web-applications that provide summary views of dynamic information content.
- › Framework is being promoted to create a common widget repository for intelligence analysis – similar to 'Android Market'.

Ozone dashboard for displaying widgets



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Deployment for Ozone Widgets

OWF hosting server

Widgets need not be hosted on the same server, domain, or technology as OWF.

Widget hosting server

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Publish-Subscribe Integration

OWF provides a framework to support cross-domain communication between widgets through messages and channels

- ▶ Widgets can **publish** and **subscribe** to channels to communicate messages.
- ▶ **But these must be programmed in scripts.**

Publish

Subscribe

Subscribe

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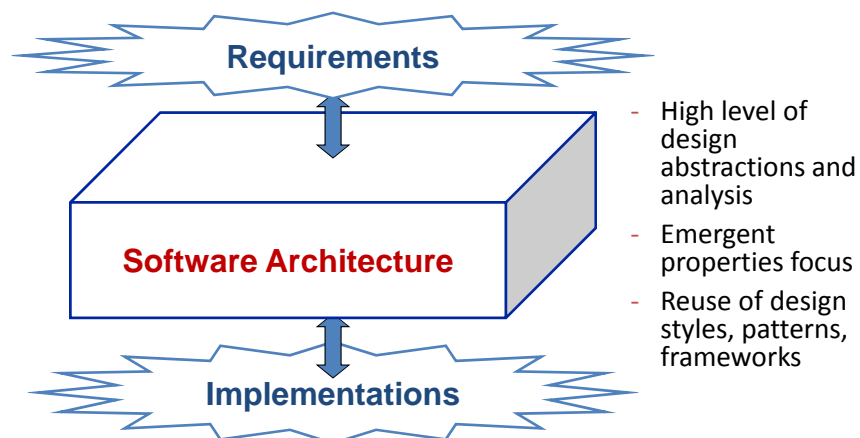
What is Needed

End users need a solution that

- ▶ Allows them to **compose** existing tools, services, applications, data, and other compositions
- ▶ Without detailed **technical expertise**
- ▶ In a language **appropriate for their domain**
- ▶ Supported by **construction and execution tools** that allow them to
 - › create and run these computations
 - › analyze them for relevant behaviors (such as design errors).

INSIGHT: This is similar to Software Architecture!

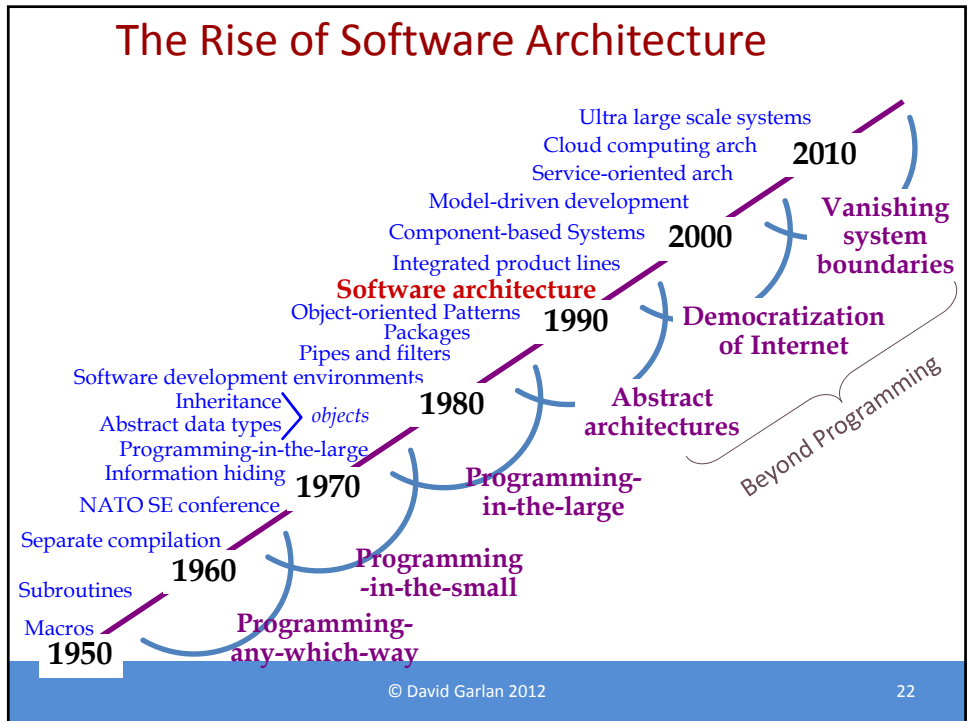
What is Software Architecture?



What is Software Architecture?

The software architecture of a computing system is the **set of structures** needed to **reason about the system**, which comprise software **elements, relations** among them and **properties** of both.

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Software Architecture Today

Recognition of the value of *architects* in software development organizations

Processes for architectural design reviews & *guidance* for architectural documentation

Use of architectural *styles, patterns, product lines, platforms, frameworks*

Tools for creating, analyzing, reusing, and executing architectures

Books/courses on software architecture – such as those delivered in CMU's Master in Software Engineering Program

Architecture Design Tools

Support for domain-specific architecture development

Style design, visualization, compilation, ...

Analysis tools

Component mismatch, performance, reliability, security, ...

Support for multiple views

Code, run-time, deployment, ...

Linkage to organizational processes

Documentation, review, evolution, ...

An End-User Architecture Approach

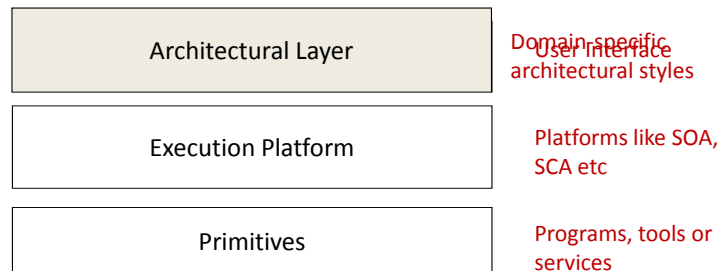
An architectural approach to end-user composition means

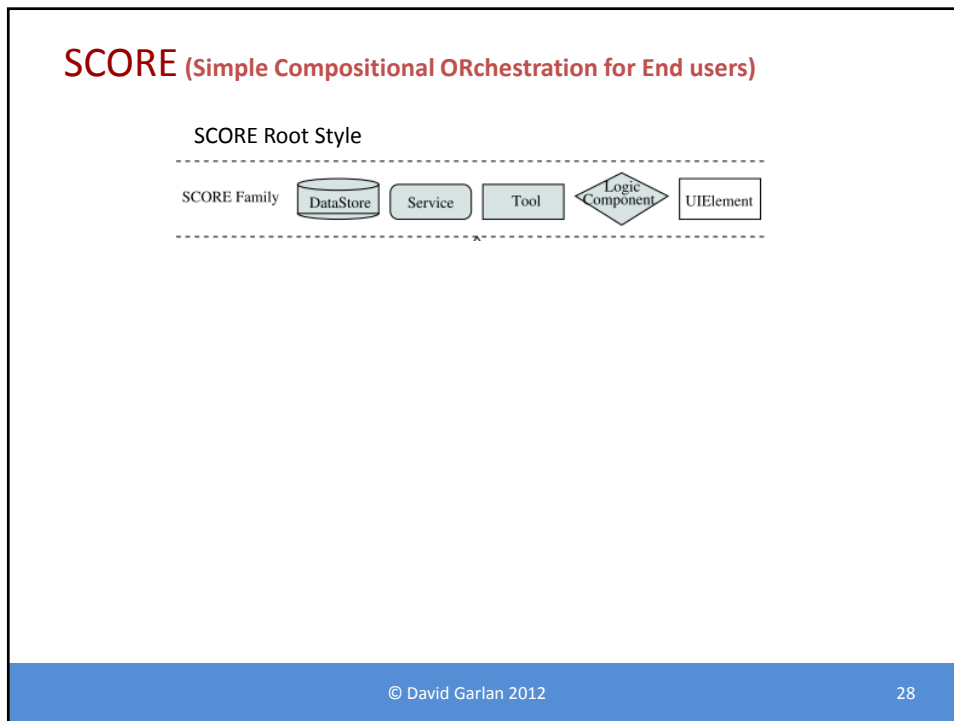
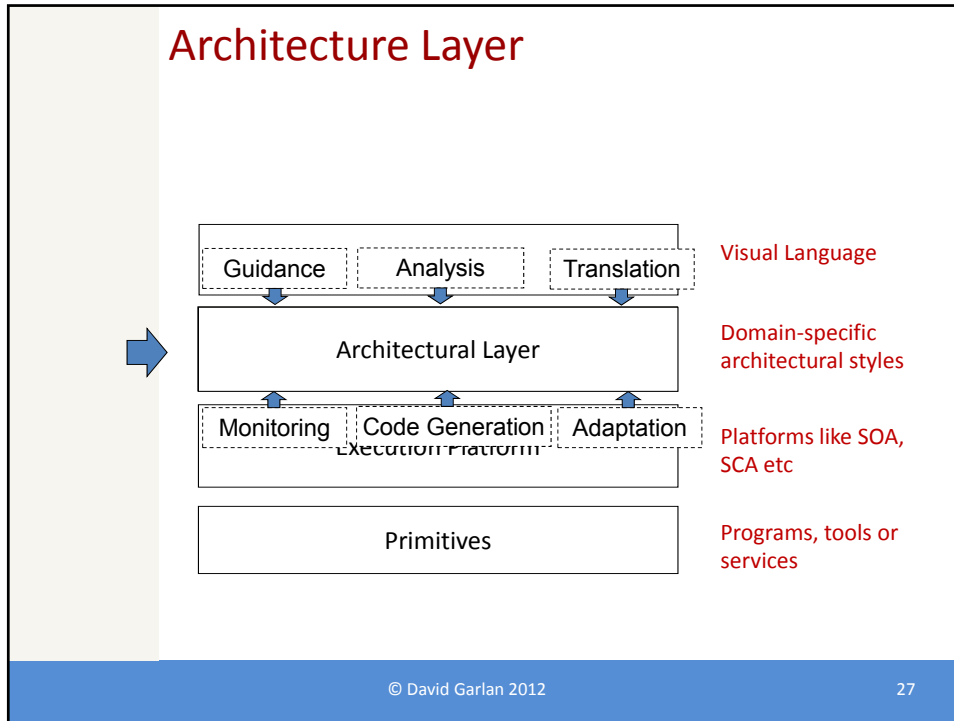
- ▶ Existing architectural techniques can be used for defining the domain, supporting composition, aiding in understanding trade-offs

Three key elements to the approach

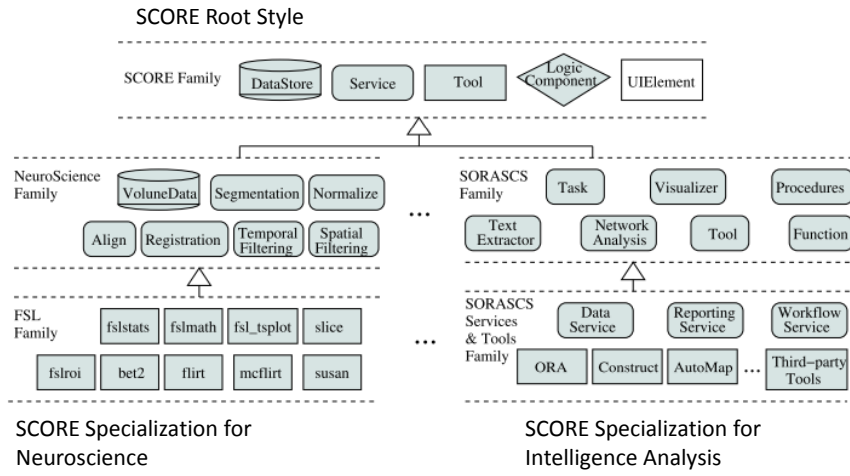
1. An **architecture layer** between the user interface and execution environment supports explicit representation of end-user compositions
2. A **reusable style** that can be specialized for specific domains
3. A **graphical front end** for composition and for analyzing and executing compositions

Architecture Layer





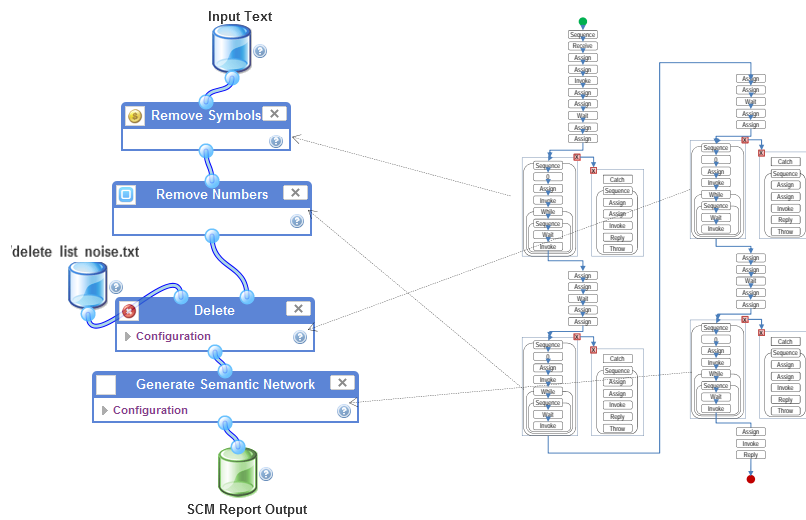
SCORE (Simple Compositional ORchestration for End users)



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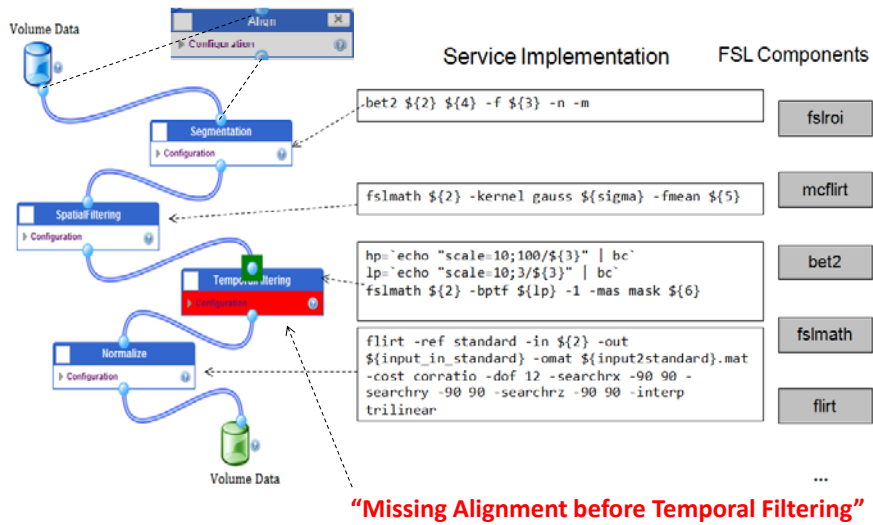
Specializing SCORE: Intelligence Analysis



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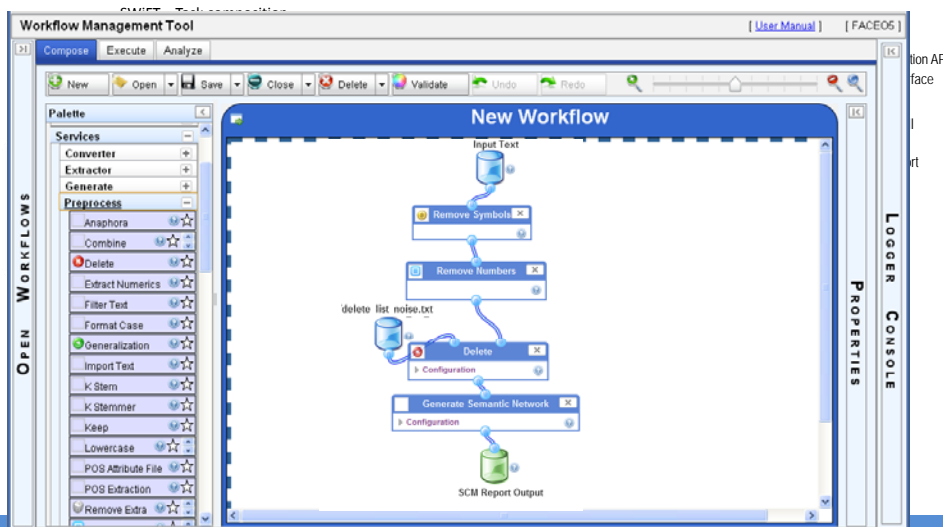
Specializing SCORE: Neuroscience



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SORASCS System Organization





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SORASCS Implementation



Built on standard, open-source SOA technologies:

- ▶ Apache Tomcat web server 
 - › Provides web-based access to applications and web services
- ▶ Apache CXF
 - › Provides method for turning existing Java applications into web services
- ▶ Apache ODE 
 - › Provides BPEL execution engine for service orchestrations
- ▶ SOAP/WSDL for Web Service communication

Currently more than **120 Services and 10 standalone tools** integrated.

In use today by US intelligence community

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Learning from End-user Architecting

Usually missing from Architecture Design Environments – open areas for research

- Component repositories
 - Ways to contribute, find, document, certify, and reuse components
 - Can be difficult when you have hundreds of components
- Mismatch repair
 - Components often do not work together “out of the box”
 - Require ability to detect and repair mismatch
- Packaging and parameterization
 - Encapsulating common structures and patterns
 - Being able to easily instantiate these and combine them
- Pedigree, provenance, credibility
 - Common problems: tracking results, understanding how well one can trust the outputs

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Beyond Architecture: Sustainability

It is not enough to have a good platform, interface, and set of components

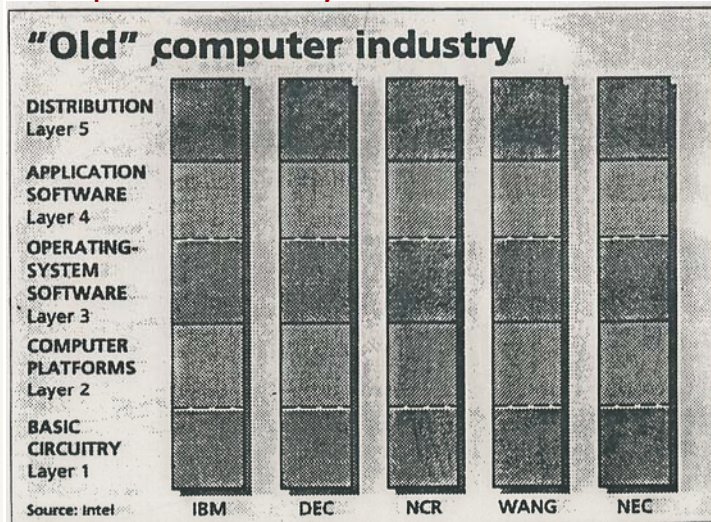
To be successful we require **sustainability**

This, in turn, requires a stable **Socio-Technical Ecosystem**

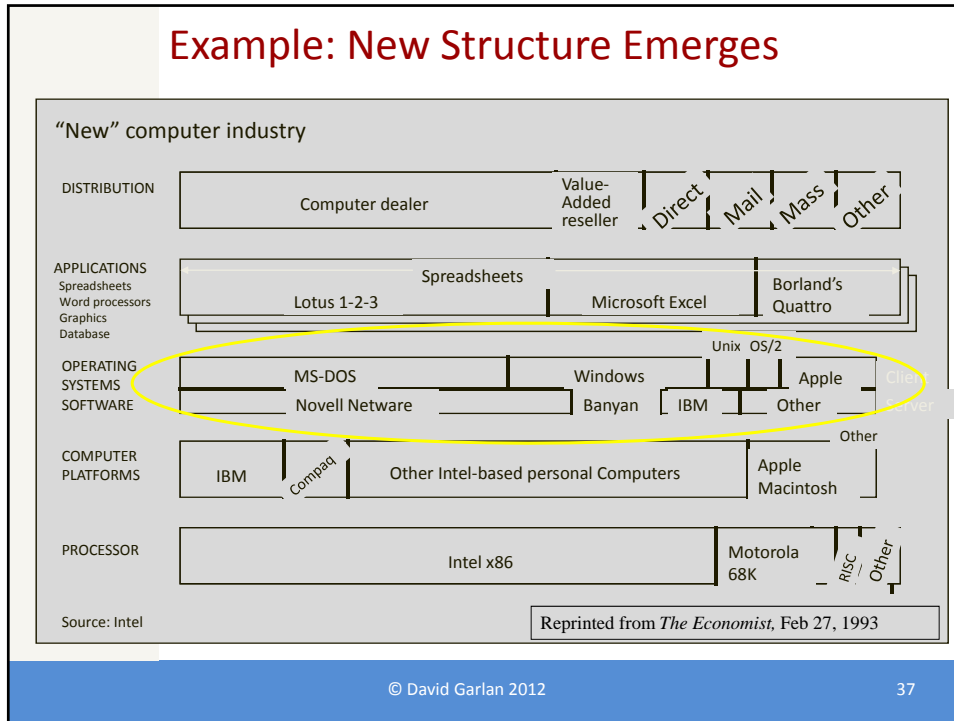
A **Socio-Technical Ecosystem (STE)** represents a complex, self-sustaining system including:

- ▶ **Stakeholders** of various types
- ▶ **Incentive systems** for different stakeholders to participate in the ecosystem
- ▶ Appropriate **organizational, governmental (legal), economic, social structures**
- ▶ A technical **architecture** – usually a platform

Example: Structure of the Mainframe Computer Industry



Reprinted from *The Economist*, Feb 27, 1993



- ## Modern STEs
- Single product-oriented STE**
 - ▶ Develops and sells a software product
 - ▶ Architecture: single system, traditional architecture
 - Product-line STE**
 - ▶ Company develops a product line
 - ▶ Architecture: proprietary framework with extension points
 - Service-oriented STE**
 - ▶ Many companies develop services
 - ▶ Architecture: SOA
 - Platform-oriented STE**
 - ▶ One organization develops/maintains a platform; third parties create extensions
 - ▶ Architecture: Platform+Plug-ins (Apps)
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End-User Architecture STEs

Roles

- ▶ Tool/service developers
- ▶ Platform developers/maintainers
- ▶ End-users
- ▶ Governance body

Incentive System

- ▶ What motivates each of these roles to do their part?

External Forces

- ▶ Government regulation? (e.g., privacy)
- ▶ Economic benefits? (e.g., charge for tool use)
- ▶ Social constraints? (e.g., how does the community interact?)

Example

We constructed a platform for socio-cognitive analysis, shown earlier

- ▶ Tool/service developers: researchers in sociology, anthropology, social networks
- ▶ Platform developers/maintainers: our research lab
- ▶ End-users: analysts
- ▶ Governance body: our research lab

Technically a great success!

Problems

- ▶ Missing incentive system
- ▶ Government regulation made widespread use impossible because of certification rules.
- ▶ Social constraints made it difficult to get researchers to provide their tools to us.

Conclusions

- ▶ End users can create complex systems using architectural abstractions
 - › Matched to domain and computational intuition
 - › Analyzed through architectural analysis
 - › Automatically translated into low-level code and interactively executed
- ▶ A framework that promotes such a design can help
 - › Reuse standard architectural mechanisms and tools such as architecture styles and analyses
 - › Provide platforms for integration and execution

More conclusions

- ▶ Experience with end-user architecting suggests some open research issues for architecture tool developers
- ▶ Long-term success requires a sustainable socio-technical ecosystem
 - › Incentive systems
 - › Governance bodies
 - › Regulatory and legal climate
 - › Organizational and social structures

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