

GSRs 2007

The Graduate Student Research Symposium:
"For Students, By Students"



UC Irvine wants **YOU** for
GSRs 2007!

June 1, 2007
09:00AM - 01:00PM
ICS1 432
University of
California, Irvine

*Tired of the same old papers? Tired of conferences with stodgy old professors? Want free food, the admiration of your future peers, **and** the possibility of a publication in **Crossroads**, *The ACM Student Magazine*?*

Call for Papers

The Institute for Software Research (ISR) at the University of California, Irvine is soliciting high quality contributions for the 2007 Graduate Student Research Symposium (GSRs). Held on the perpetually sunny campus of University of California, Irvine, the GSRs is an event "for students, by students." The program committee for the annual GSRs is composed of graduate students from universities across the United States, with a particular regional focus in California.

The primary goal of the symposium is to foster community and expose possibilities for interdisciplinary collaboration among students researching various dimensions of software and information technology. The GSRs provides an opportunity for students working in these areas to interact and discuss their activities with a diverse group of their peers. Participating students will receive valuable feedback useful in shaping their current research and in forming their future research activities. Papers selected for the 2007 GSRs will be considered for publication in *Crossroads* (The ACM Student Magazine). With 20,000 print subscribers, *Crossroads* is the most popular student computing publication in the country. *Crossroads* is also selecting one paper for the best paper award.

The GSRs is part of the 2007 ISR Research Forum. The ISR Research Forum brings together researchers and practitioners from academia and industry. It features a mixture of individual research presentations; joint research presentations with industry; panels; a keynote speaker; and a reception showcasing research posters and demonstrations. (For more information, see <http://www.isr.uci.edu/events/Research-Forum-2007/>.) The GSRs will take place in the morning prior to the ISR Forum enabling students to attend both events.

Scope

The GSRs invites paper submissions from students at all graduate levels who are involved in research in the broader categories of software engineering, human-computer interaction, computer-supported cooperative work, ubiquitous computing, social computing, and arts in computation and engineering. Our focus is to provide a venue for the presentation and discussion of work in a variety of stages from early ideas to near-complete results.

Important Dates

Submission deadline:
04/07/07
Author notification:
05/04/07
Camera-ready copy:
05/19/07
Event:
06/01/07

More Information

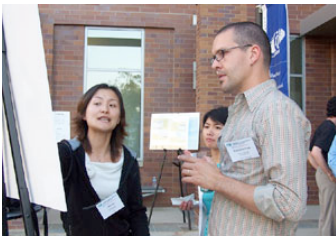
[http://www.isr.uci.edu/
events/GSRs2007](http://www.isr.uci.edu/events/GSRs2007)

Contact

gsrcs@ics.uci.edu

Sponsored by

UCI Institute for
Software Research
<http://www.isr.uci.edu>



All students who submit will receive useful feedback in the form of thorough peer-reviews. Selected students will be asked to orally present their work during the GSRS and receive additional feedback from session participants. As an added bonus, academic professionals at Crossroads will review selected papers, that have not been published elsewhere, for potential publication. Students selected for the GSRS are also encouraged to present their work in the ISR Research Forum's poster and demonstration session, later that day, to take advantage of the visibility it affords among the academic and industry leaders attending the ISR Research Forum.

Topics addressed by the submissions may include, but are not limited to, the following:

- ❖ Ubiquitous and public space computing
- ❖ Software architecture methods and design
- ❖ Ethnographic studies of technology
- ❖ Component-based software development
- ❖ Information visualization
- ❖ Context-aware computing
- ❖ Software testing and analysis
- ❖ Collaborative technologies
- ❖ Human-Computer Interaction (HCI)
- ❖ Software development and maintenance
- ❖ Computer Supported Cooperative Work (CSCW)
- ❖ Domestic software technologies
- ❖ Requirements engineering
- ❖ Interaction design tools and methods
- ❖ User modeling
- ❖ Aspect-oriented design
- ❖ Tools and development environments
- ❖ Object-oriented techniques

GSRS

Organizing Committee

Judy Chen
Leyna Cotran
David Nguyen
Norman Su
Kristina Winbladh

EMAIL:
gsrs@ics.uci.edu

We're on the Web!

See us at:

www.isr.uci.edu/events/GSRS-2007

Submission Guidelines

Each submission will be evaluated according to clarity, research methodology, originality and innovation, and overall importance to both research and computing practice. Submissions should clearly state, at appropriate points within the text, the phase at which the research currently stands along with the contribution and benefits. For early work, provide a best estimate of expectations. Selected submissions will be published electronically on the GSRS website along with final presentation slides or referenced from the GSRS website if selected for publication in Crossroads. Authors of accepted submissions are expected to attend and present their work.

Submissions must not exceed 6000 words in length and adhere to the Crossroads style guide available at: <http://www.acm.org/crossroads/doc/information/writing.html>. In particular, the papers will need to be formatted in xhtml with all images at least 300dpi. Please send submissions in xhtml to gsrs@ics.uci.edu (not to Crossroads) on or before April 07, 2007.

Further Information

For additional information or questions, please contact gsrs@ics.uci.edu.